

# **OULTON PARK ISLAND. – 116 TROPHY BULLETIN**

## Access / Sign-On:

Access time to the garages (unless testing) will be any time after 6.00pm on Friday the 6<sup>th</sup> of October. Signing On needs to be done electronically in advance of the meeting, please refer to the event Final Instructions for full details on completing the signing on process.

<u>Drivers must check the online Race Programme on Friday to ensure that their team drivers and race numbers are listed correctly, and report to Race Admin at the earliest opportunity on Friday/Saturday (before qualifying) if not correct.</u>

## Paddock / Garages:

116 Trophy have been allocated Garages 7 to 28, please refer to the garage plan at the end of this document for the individual allocations. Note, this has been revised since publication of the Final Instructions.

## Scrutineering:

This will be done by means of an electronic self-declaration in advance of the meeting. Please refer to the event Final Instructions for full details on how to complete this process.

## Qualifying (116 Trophy):

116 Trophy Qualifying will be at 10.00am on Saturday. This will be a 25-minute session, for teams with multiple drivers, all drivers (including those in three-driver teams) must complete three laps during this session.

#### **Briefing:**

There will be a MANDATORY physical drivers briefing for the 116 Trophy race, this will take place in the Media Centre (Top Floor of Race Control) at the following time:

# 116 Trophy: 12.00pm SATURDAY

Additionally, please read this Bulletin document carefully and any other relevant briefing notes that are placed on the online event noticeboard at the link below:

https://www.750mc.co.uk/briefing-notes/oulton-park-island-7th-october-2023.htm

#### **RACE PROCEDURES:**

#### **Race Start:**

The race will be a rolling start with a green flag lap (see below.)

Cars will be pre-gridded in the Assembly area where there will 30 be a second countdown to the starting signal followed by the start of the Pace Lap behind a Lead Car. The lap of the circuit from the Assembly Area to the grid will constitute the Green Flag Lap. Cars should remain in their correct grid positions throughout the lap and avoid unnecessary weaving. At the completion of the Pace Lap, if the Clerk of the

Course instructs the Pace Car to switch off its lights and enter the pit lane then the pole position car will assume the role of Pace Car until the gantry lights are switched out. This will signify the start of the race.

Any cars accelerating or holding back before the start may be penalised for being out of position at the start. Whilst on the Pace Lap only, the Clerk of the Course may decide that the formation is not satisfactory and may then abort the start by not extinguishing the gantry lights. The Clerk of the Course will then instruct the Pace Car to do a further lap. If after that lap the Clerk of the Course is still not satisfied, the cars must return to the start line behind the Pace Car which will still have its roof lights on. A decision will then be made as to when to attempt a further re-run of the start. The race duration counts down from the time of the first attempted start. Any aborted starts will therefore reduce race duration.

## Pitstops:

After 15 minutes a "PIT OPEN" board will be displayed at the start finish line, this will be shown for three laps.

After this teams will be permitted to make their mandatory stops and driver changes (if required.)



After 75 minutes a "PIT CLOSED" board will be displayed.

ALL TEAMS must make TWO mandatory 60 second pitstops during the pitstop window (see above).

It is not permitted for any car to reverse in the pitlane under its own power. Reversing a car under its own power is considered dangerous and penalties will reflect this. For the avoidance of doubt, if a car is seen with its reversing lights on in the pitlane, it will be deemed to be reversing under its own power and penalties will be applied.

Timing of the stop will commence when the car is stationary. Any car being released before the 60 second duration has elapsed will incur a time penalty equal to the time the pitstop was short multiplied by 2, for example a 50 second pitstop will incur a time penalty of 20 seconds.

Teams taking pitstops outside of the pit window will receive a one lap penalty applied after the race.

Additional stops such as those for minor maintenance etc, need NOT be 60 seconds in duration.

Teams may NOT make EITHER of their two mandatory pitstops under safety car conditions. For the avoidance of doubt the race will be considered to be under safety car conditions once SC boards and flags and/or light panels are displayed around the circuit. Making a mandatory pitstop under safety car conditions is prohibited and will result in a two-lap penalty (per pitstop) being applied after the race.

Refuelling is PROHIBITED at any point in the race. Engines may remain on during the pitstop.

The pitlane speed limit will be 50 km/h (38mph) - we do have the ability to check pitlane speed. The penalty for excessive speed will be a "stop and go" penalty equal to two seconds per km/h over speed limit.

## **Time Penalties:**

The following teams must serve an additional success-based time penalty at their first mandatory pitstop:

## #87 + 30 secs, #555 + 10secs.

#### **Additional Penalties:**

Offence	Qualifying	Race
Excess speed in pitlane	Black Flag	Stop & Go, 2 seconds for each kph over the limit
Overtaking under a yellow flag	Black Flag	Stop & Go for 60 seconds
Overtaking under Safety Car conditions	Black Flag	Stop & Go for a minimum of 30 seconds
False start		Stop & Go
Failure to respect starting positions		Stop & Go
Wrong direction in pitlane	Disqualiication of Driver	Disqualification of Driver
Unsafe Release of Car during Changeover	Black Flag	Stop & Go for a minimum of 30 seconds
Not stopping in the pits at 45 degrees and being pushed back when the stop is complete		Stop & Go for 1 minute
More than 3 laps under black flag without stopping	Disqualiication of Driver	Disqualification of Driver, 2 lap deduction applied to the team at the end of the race.
Making a mandatory stop under Safety Car		2 lap deduction applied to the team at the
conditions		end of the race for each offence
Exceeding track limits		Second report: Black & white warning flag
		Next Report: Five second time penalty
		Next report: Ten second time penalty
	Black Flag after third report	Next Report: Drive Through Penalty
		Next Report: Black Flag (Disqualification
		of Driver which may attract licence
		points)

## Pit to Car Radio:

For cars using pit to car radio, licences must be available for checks by scrutineers as per MOTORSPORT UK regulation Q8.1.10.

## Awards:

Trophies will be awarded to 1<sup>st</sup>, 2<sup>nd</sup> & 3<sup>rd</sup> overall. A prize giving will take place approximately 30 minutes after the race at the Podium near Race Control.

## **Garage Allocation:**

Please share garages as per the allocation below:

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