

SILVERSTONE INT. – 116 SPRINT / TROPHY BULLETIN

Access / Sign-On:

Access time to the garages (unless testing) for those racing in the Sprint races will be any time after 7.00pm on Friday the 18th of August. Signing On needs to be done electronically in advance of the meeting, please refer to the event Final Instructions for full details on completing the signing on process.

<u>Drivers must check the online Race Programme on Friday to ensure that their team drivers and race numbers are listed correctly, and report to Race Admin at the earliest opportunity on Friday/Saturday</u> (before qualifying) if not correct.

Paddock / Garages:

116 Sprint + 120 Coupe Cup have been allocated Garages 3 to 12 on Saturday and for the 116 Trophy race on Sunday, please refer to the garage plan at the end of this document for the individual allocations. Note, this has been revised since publication of the Final Instructions. Only vehicles with the correct Paddock Pass will be permitted in the area behind the garages.

Scrutineering:

For the 116 Sprint + 120 Coupe Cup, scrutineering will be done physically in the Scrutineering Bay (Garages 1 & 2) on Saturday morning at 7.30am. Once a vehicle has passed scrutineering and the drivers equipment (including 2nd and 3rd drivers where applicable) has been checked and passed, the driver will be issued with a sticker that must be placed prominently on the front of the vehicle or the windscreen (for Saloon and GT cars.)

Qualifying (116 Sprint + 120 Coupe Cup):

Qualifying will commence at 9.45am. Session A will set the grid for Race 3, after 10 minutes a chequered flag will be shown, and ALL cars will return to pitlane. Shared cars will then be permitted to change driver in pitlane, with Session B commencing once all cars have returned to pitlane. Solo driven cars are requested to immediately proceed to the pit exit to await release which will be signalled via the green light. Times from Session B will determine the grid for Race 10. **Teams must inform the Race Administration Team which driver is participating in each session prior to 8.30am on Saturday morning.**

Qualifying (116 Trophy):

116 Trophy Qualifying will be at 9.00am on Sunday. This will be a 30-minute session, for teams with multiple drivers, all drivers (including those in three-driver teams) who did not manage three laps in Saturday's sprint races must complete three laps during this session.

Briefing:

There will be a MANDATORY physical drivers briefing for the 116 Trophy race, this will take place in the Auditorium (1st Floor of Race Control) at the following time:

116 Trophy: 12.30pm SUNDAY

Additionally, please read this Bulletin document carefully and any other relevant briefing notes that are placed on the online event noticeboard at the link below:

https://www.750mc.co.uk/briefing-notes/silverstone-international-19th-20th-august-2023.htm

RACE PROCEDURES:

116 SPRINT + 120 COUPE CUP

Race Start:

The race will be a standing start with a green flag lap (see below.)

All cars will be lined up in grid order in the Assembly Area. Prior to the session starting, cars (still in grid order) will be moved to the Pre-Grid Area in readiness to be released onto the circuit. In the Pre-Grid Area there will be a 30 second countdown to the starting signal. At the signal of the marshals the cars will be released onto the circuit. The lap of the circuit from the Pre-Grid Area to the grid will constitute the Green Flag Lap. Once the grid is formed a 5 Second Board will be displayed and the red lights will be switched on. Between 2 and 7 seconds, the red lights will be switched off, signalling the start of the race.

116 TROPHY (90 MINUTE RACE)

Race Start:

The race will be a rolling start with a green flag lap (see below.)

Cars will be pre-gridded in the Assembly area then be moved to the Pre-Grid Area in readiness to be released onto the circuit. In the Pre-Grid Area there will 30 be a second countdown to the starting signal followed by the start of the Pace Lap behind a Lead Car. The lap of the circuit from the Pre-Grid Area to the grid will constitute the Green Flag Lap. Cars should remain in their correct grid positions throughout the lap and avoid unnecessary weaving. At the completion of the Pace Lap, if the Clerk of the Course instructs the Pace Car to switch off its lights and enter the pit lane then the pole position car will assume the role of Pace Car until the gantry lights are switched out. This will signify the start of the race.

Any cars accelerating or holding back before the start may be penalised for being out of position at the start. Whilst on the Pace Lap only, the Clerk of the Course may decide that the formation is not satisfactory and may then abort the start by not extinguishing the gantry lights. The Clerk of the Course will then instruct the Pace Car to do a further lap. If after that lap the Clerk of the Course is still not satisfied, the cars must return to the start line behind the Pace Car which will still have its roof lights on. A decision will then be made as to when to attempt a further re-run of the start. The race duration counts down from the time of the first attempted start. Any aborted starts will therefore reduce race duration.

Pitstops:

After 15 minutes a "PIT OPEN" board will be displayed at the start finish line, this will be shown for three laps.

After this teams will be permitted to make their mandatory stops and driver changes (if required.)



After 75 minutes a "PIT CLOSED" board will be displayed.

ALL TEAMS must make TWO mandatory 60 second pitstops during the pitstop window (see above).

It is not permitted for any car to reverse in the pitlane under its own power. Reversing a car under its own power is considered dangerous and penalties will reflect this. For the avoidance of doubt, if a car is seen with its reversing lights on in the pitlane, it will be deemed to be reversing under its own power and penalties will be applied.

Timing of the stop will commence when the car is stationary. Any car being released before the 60 second duration has elapsed will incur a time penalty equal to the time the pitstop was short multiplied by 2, for example a 50 second pitstop will incur a time penalty of 20 seconds.

Teams taking pitstops outside of the pit window will receive a one lap penalty applied after the race.

Additional stops such as those for minor maintenance etc, need NOT be 60 seconds in duration.

Teams may NOT make EITHER of their two mandatory pitstops under safety car conditions. For the avoidance of doubt the race will be considered to be under safety car conditions once SC boards and flags and/or light panels are displayed around the circuit. Making a mandatory pitstop under safety car conditions is prohibited and will result in a two-lap penalty (per pitstop) being applied after the race.

Refuelling is PROHIBITED at any point in the race. Engines may remain on during the pitstop.

The pitlane speed limit will be 60 km/h (38mph) - we do have the ability to check pitlane speed. The penalty for excessive speed will be a "stop and go" penalty equal to two seconds per km/h over speed limit.

Time Penalties:

The following teams must serve an additional success-based time penalty at their first mandatory pitstop:

#173 + 30 secs, #80 + 20 secs, #555 + 10secs.

Additional Penalties:

Offence	Qualifying	Race
Excess speed in pitlane	Black Flag	Stop & Go, 2 seconds for each kph over the limit
Overtaking under a yellow flag	Black Flag	Stop & Go for 60 seconds
Overtaking under Safety Car conditions	Black Flag	Stop & Go for a minimum of 30 seconds
False start		Stop & Go
Failure to respect starting positions		Stop & Go
Wrong direction in pitlane	Disqualiication of Driver	Disqualification of Driver
Unsafe Release of Car during Changeover	Black Flag	Stop & Go for a minimum of 30 seconds
		Discussification of Driver 2 landeduction
More than 3 laps under black flag without stopping	Disqualiication of Driver	Disqualification of Driver, 2 lap deduction applied to the team at the end of the race.
Making a mandatory stop under Safety Car		2 lap deduction applied to the team at the
conditions		end of the race for each offence
		Second report: Black & white warning flag
		Next Report: Five second time penalty
		Next report: Ten second time penalty
Exceeding track limits	Black Flag after third report	Next Report: Drive Through Penalty
		Next Report: Black Flag (Disqualification
		of Driver which may attract licence
		points)

Pit to Car Radio:

For cars using pit to car radio, licences must be available for checks by scrutineers as per MOTORSPORT UK regulation Q8.1.10. PIT TO CAR RADIOS ARE NOT PERMITTED TO BE USED IN THE SPRINT RACES ON SATURDAY.

Awards:

Trophies will be awarded to 1st, 2nd & 3rd in each class of the Sprint Races and 1st, 2nd and 3rd overall in the 90-minute race. Prize givings will take place approximately 30 minutes after the final Sprint Race on Saturday and 30 minutes after the 90-minute race on Sunday in the Auditorium.

Garage Allocation:

Please share garages as per the allocation below:

Garage 12	A. Seddon / M. Priestwood / S. Lopez / D. Hands	A. Seddon / M. Priestwood / J. Dunne / S. Lopez / D. Hands
Garage 11	A. Souza / A. Brauser / P. Raynes / P. Offord / R. Page	L. Bresitz / A. Souza / A. Brauser / P. Raynes / P. Offord / R. Page
Garage 10	C. Anderson / E. Hall / P. Scharfegger / P. Keen	C. Anderson / E. Hall / P. Abraham / P. Scharfegger / P. Keen
Garage 9	T. Millward / P. Brand / K. Petters / A. Bicknell	T. Millward / P. Brand / P. Wighton / H. Ormerod / A. Bicknell
Garage 8	R. Carvell / J. Baker / D. Hudson / L. Buteliauskas	R. Carvell / J. Baker / D. Hudson / L. Buteliauskas / J. Cannon
Garage 7	S. Holman / F. Tatham	M. Highcock / S. Holman / F. Tatham / D. Scott
Garage 6	H. Ormerod / S. Ballesteros	A. Povey / S. Youdan / R. Riley / S. Ballesteros
Garage 5	R. Dunstan / A. Haddon / H. Miles	W. Ashmore / T. Sykes / M. Bexley / W. McKinley / A. Haddon
Garage 4	W. Tindall / S. Fray	W. Tindall / S. Fray / L. Tindall
Garage 3	R. Lakey / L. Woodward / T. Partridge / T. Farrell	R. Lakey / L. Woodward / T. Partridge / R. Phillips